# Ctrl-A General Meeting #05 Minutes Monday October 07, 2013

## <u>Agenda</u>

- Show 2 Recap
- Cosplay Cafe Date/Project Night Update
- Pokémon Marathon Update
- Forum Game
- APPM

#### Show 2 Recap

We implemented and electronic updated concession inventory and it is working well so far.

In future, be sure to post notice of the movie being watch during the Saturday show before that date.

#### Cosplay Cafe Date/Project Night

If the room is available that day, the cafe will run on Tuesday November 19th.

There needs to be a minimum of 3 people running the cafe at all times.

For the cloth to make aprons, each person will need to pay 2-3 dollars per apron.

The cafe will be held in the Multipurpose Room (MPR) in the SLC Anime themed games such as "Guess that Tune" will run during the cafe.

**Charlotte** will need to acquire and fill out "Food Forms".

**Charlotte** will also need to see to the Cosplay Cafe advertising. 'Throw in a dollar' to get nice prizes/look into prizes

Volunteers will need to assist the day before in the moving of equipment to the SLC.

**Prize Suggestions** 

Pokemon Related

Anime Music

Plushies

Artbooks

Manga

Pins/Buttons

TCG Cards

**Cheap Figures** 

### Pokémon Marathon Update

It has been arranged to have some good quality prizes.

- These will either be given out as raffle or game prizes.

Suggestions on How to Handel the raffle:

- Online voting on how to do it
- One ticket/person
- Box for tickets
  - Name, email # OR have to be present
- Ticket draw intermittently during intermission
- Announcement runner

The first 50 people to arrive at the event will receive \$5 vouchers for *Queen of Hearts*.

There was a poster run for the event posters.

## Set Up Volunteers

Isaac

Cyn

Sam

Victor

Nathan

## **Advertising Volunteers**

Cyn

Advertising

#### **Forum Game**

Jon set up a Survival Mystery game on the forum.

## **APPM**

[Approval of Meeting Minutes from **September 23rd**] [Approval of Meeting Minutes from **October 07th**] [Motion to Adjourn passed at **6:38 PM**]